

BENMATA CHRONICLES  
REFERENCE MATERIAL  
DOSSIERS

NAME: Davir Maxwell "Max" Benmata  
RANK: R. Admiral (Upper Half)  
SEX: Male  
RACE: Human  
ETHNICITY: Jewish  
JOB: Engineer, Diplomat  
AFFILIATION: Starfleet Command, Starfleet Intelligence



*R. Adm. Davir Benmata (Star Trek Online)*

TIMELINE:

- 10 Jul 2330: Davir Maxwell Benmata is born to Erik Boas Benmata (father) and Esther Louise Benmata (mother) in New York City, NY, on Earth.
- Jan 2331: Esther Benmata passes.
- May 2331: Erik feels estranged by some of his late wife's family, so he and Davir move to Sarasota, FL, where his amenable brother Eliakim has a vehicular upgrades business.
- 2331-2347: Davir grows up in his uncle's business, learning to design components, repair machines, program holographic simulations, and dabble in many applications of physics.
- Jun 2347: Davir tests very high in Starfleet Academy's engineering entry exams. With his father's, he applies for cadet entry to Starfleet's Engineering Academy, is accepted, and begins studying to be a starship engineer.
- Nov 2347: Davir meets fellow engineering cadet Andrew Hunter, and the two become fast friends, often studying and occasionally working on school projects together.
- Jun 2350: Davir graduates Starfleet Academy with honors. He joins the Starfleet Corps of Engineers as an ensign.
- Aug 2350: He's assigned to a Starfleet shuttle depot operating out of Atlanta, GA, as an entry-level mechanic, one of the lowest positions in the unit. They're not even orbital shuttles, just terrestrial ones. He's anxious and feels undervalued and underutilized, but his uncle Eliakim encourages him to do his best, and stick with the assignment until a better one comes.
- Sep 2350: An engineer's post on the Miranda-class U.S.S. Saratoga becomes available. Davir applies and is accepted.
- 2350-2351: The Saratoga regularly makes supply runs between the Federation's outer colonies in the Beta Quadrant. She's old and substandard, and Davir is hard put to keep her systems in line for extended periods of time. His knack for invention impresses the Saratoga's chief engineer, who gives him greater leeway with his duties. Davir starts to flourish as a result.
- Mar 2351: Davir makes lieutenant, junior grade.
- 2351-2358: Davir gets several more transfers to progressively larger, more advanced ships. During this time, he broadens his expertise to include warp field mechanics, moderate fluency in several alien languages, and the modern history of space warfare. He improves every ship he's assigned to, eventually earning promotions to lieutenant, then lieutenant commander. His highest post is as assistant chief engineer of the Excelsior-class U.S.S. Charleston. He keeps track of the choicest officers he works with in case he needs to recruit them.
- Dec 2358: Davir becomes romantically interested in Lt. Nerayerku, a Deltan scientist on the Charleston.

## BENMATA CHRONICLES REFERENCE MATERIAL

- Apr 2359: The Charleston is assigned to a long-term exploration of the Gamma Quadrant via the Bajoran wormhole, and Nerayerku volunteers to go with the ship. It's a pivotal point for Davir. Before the ship leaves Starbase 621, he decides he really wants to command his own ship. Only command officers get that option, but he's always been in operations. So he changes career paths, applying for re-assignment to any ship or station with an available command post. Switching to the command track requires different training from operations, and he hasn't had that. Also, by regulation, command trainees can't be higher than lieutenant. He accepts the downgrade and takes a post on a space station in the Tellar Sector in the Alpha Quadrant.
- Jan 2360: Davir meets Morlo Aegis, a Tellarite consultant then working with Starfleet Intelligence. Davir begins a lifelong interest in espionage.
- Sep 2360: Davir completes his re-training in command, and is promoted back to lieutenant commander. Now wearing a red uniform, he takes a position as a diplomatic attaché to Morlo, who's recently been made a Federation ambassador to the Alpha Quadrant.
- 2360-2372: Davir learns much about the inner workings of the Alpha Quadrant by traveling with Ambassador Aegis. He earns a promotion to commander in October 2366, and befriends a Romulan named Jehn Sendu in November 2367.
- 2372-2373: As Bajoran-Cardassian relations remain tense in the aftermath of Bajor's liberation, Starfleet assigns Davir as Intelligence Officer on the Akira-class U.S.S. Tandrilüs.
- May 2373: Davir meets Colonel K'Lira Trestian, a Klingon attaché sent by Chancellor Gowron to review tactical scenarios with the Federation-Klingon Alliance. They often work together, and he soon falls in love. She initially rebuffs him, but he pursues her until she relents and agrees to consider his proposal.
- Jun 2373: Eliakim Benmata passes.
- 20 Aug 2373: Davir and K'Lira marry in Klingon style on Qu'Vat, but the Dominion War breaks out before they can start a family, and the war calls them both to service.
- 2373: The Dominion War shatters the Alpha Quadrant, thankfully shortened by the timely intervention of the aliens who live in the Bajoran wormhole. The Tandrilüs' captain and first officer are killed by Cardassian agents in one of the earliest skirmishes, and Davir assumes command as acting captain, saving the ship and most of the crew. In light of this and desperately in need of qualified commanders in the Alpha Quadrant, Starfleet finally promotes Davir to captain and gives him command of the Tandrilüs.
- 2373-2375: Davir recruits the best officers from his past to crew the Tandrilüs. The ship comports herself well under his leadership, earning several distinguished service citations during the war. Davir himself is awarded Starfleet's Citation for Conspicuous Gallantry. K'Lira visits whenever Gowron travels to Deep Space 9.
- Mar 2374: Davir asks Jehn Sendu to help bring the Romulans into the Dominion War on the Federation Alliance's side.
- 2375: The Dominion War ends. Tragically, Cardassia is in ruins, its politics and military at odds with each other, its people largely unhappy with the outcome, and its territories smaller and fewer. Bajor remains liberated and Deep Space 9 stays in Bajoran hands. The Federation-Klingon-Romulan alliance disbands, leaving a somewhat hopeful dream of future cooperation on the table, but territorial disputes remain between the parties, and the military cost is quite high. Gowron remains Chancellor but he's a changed man, the True Way vows to restore Cardassia to its former station, and the changeling Laas is still at large. Davir is promoted to Rear Admiral, Lower Half, and given command of a small Federation fleet. He's tasked with assisting in the defense of Deep Space 9 and, in a larger sense, maintaining a semblance of peace in the area. He transfers his flag and the Tandrilüs' bridge crew (including now-Commander Nerayerku) to the Sovereign-class U.S.S. Majestic.

BENMATA CHRONICLES  
REFERENCE MATERIAL

- 2375-2382: Admiral Benmata lives on Deep Space 9 with K'Lira, who now spends more time there than on Qo'noS. They protect Bajor and the nearby sectors against threats, and occasionally work with Starfleet Intelligence on joint operations. They're focused on raising a family while keeping the peace.
- 2376: Davir and K'Lira have a son.
- 2378: Davir and K'Lira have a daughter.
- Jun 2380: With K'Lira's help, Davir arranges a massively successful attack on the True Way base at Trivas III. The exploit gets him the Christopher Pike Medal of Valor and a promotion to Rear Admiral, Upper Half.

## BENMATA CHRONICLES REFERENCE MATERIAL

NAME: K'Lira  
RANK: B. General, Dahar Master  
SEX: Female  
RACE: Klingon (Augmented)  
HOUSE: Brohm, Trestian  
JOB: Warrior, House Leader  
AFFILIATION: Klingon Defense Force,  
Brotherhood of the Sword

### TIMELINE:

- **A Troubled Child (2329-2348):** K'Lira is born on 28 Sep 2329 on Qu'Vat to Norrd (father) and Vasilla (mother), both of the humble House of Brohm, which has a dark past. K'Lira's right inner ear is damaged, so she has a cranial implant to help her hear. The damage is caused by an incurable genetic defect, latent on her mother's side, that slowly weakens K'Lira's immune system. Things a healthy Klingon would easily recover from are potentially deadly to her. Vasilla doesn't want to risk passing the defect on to more children, so K'Lira grows up as an only child, guarded closely by her overprotective parents.
- **New Beginnings (2348):** Desperate to find a cure for her condition, K'Lira is tricked by a villain into taking a genetic resequencer that permanently rewrites her DNA and turns her into an augment, a version of Klingon that, by ancient law, is ostracized in Klingon society. The villain disappears. Her parents are devastated by her naiveté, and K'Lira is shunned as a dishonorable and foolish girl by most of her peers. Rather than find the villain and avenge herself, she believes the best way to recover her personal honor is to prove that being an augment can be an honorable choice as long as one remains loyal to the Empire and works to the betterment of oneself and others. She leaves her ancestral home, determined to live honorably despite fearing how she'll be received in the wider world. To protect her family's reputation (in case she fails to regain her honor) and to mark a new chapter in her life, she takes the surname Trestian.
- **The Rise of House Trestian (2348-2370):** K'Lira disguises her augment features so she can move freely about the Empire. Given the curative properties of her augmented genes, she grows exceedingly strong and durable, her mind is eidetic and sharp, and her headstrong personality is charismatic. She travels throughout the outer areas of the Empire, honing her combat skills, helping those in need, fighting battles no one else will undertake, usually successfully, all due mainly to her impressive abilities, but she always keeps her secret. She easily brings other Klingons into her circle and has many suitors, but she takes no husband or consorts, merely using their endorsements to gain notoriety as a great and saintly warrior. It works admirably -- her popularity increases many times, and House Trestian is soon a buzzword in the Great Hall on Qo'noS as well as the Hall of Warriors on Ty'Gokor.
- **The Devil Without (2370):** By law, augments have no rights in Klingon society. They're considered disloyal pariahs, not allowed to trade goods or services, and certainly forbidden to fight alongside real Klingons, never mind lead a House, hence K'Lira's secrecy. Only the Emperor or the Chancellor can change that, but they can't repeal the existing law. Even if she were to become Chancellor herself, she couldn't break the law without dishonoring herself in the process, thus losing her credibility. She decides she finally has enough prestige as a warrior to address her need to Chancellor Gowron. Before she can meet with him, however, the villain who turned her into an augment returns. Claiming that her glory is a



*B. Gen. K'Lira of House Trestian (Star Trek Online)*

BENMATA CHRONICLES  
REFERENCE MATERIAL

product of his “help,” he demands an unspeakable price from her. K’Lira refuses, and the villain leaves, wrathfully swearing to destroy her reputation and bring down her House.

- Revelations (2370): K’Lira has no choice -- she has to finally come clean and reveal her true nature to the High Council, then plead for mercy on behalf of her House. She hopes the villain’s complicity will convince the Council to spare her for she has been an exemplary Klingon since. She rushes to the Great Hall to petition the Council for an immediate private audience. She briefly lists her best exploits to build up her reputation. Then, to everyone’s surprise, she removes her prosthetics and confesses her nature. The uproar is intense. The Council nearly has her thrown from the building’s roof, but Gowron asks why she’s come before them now and done this. She replies that a great enemy threatens her House, and that only Gowron can save her, knowing first what she truly is. She explains everything from her childhood to her conversion to her subsequent success as an extraordinary warrior. Gowron remembers hearing drinking songs of House Trestian, and comments that the Council has followed her career with interest as she’s brought great glory to the Empire over the years. K’Lira recounts the villain’s threat against her House. Gowron asks what she knows of this person who appears as mysteriously as he disappears and has the power to turn innocents into augments. She replies that, while she trusted him when she first met him, she doesn’t know who or where he is, but he knows her secret. He has promised to ruin her House, and she knows that exposing her lie would be the best way to do that. Gowron understands K’Lira’s motive, and asks her to wait outside while the Council deliberates.
- Honor is Everything (2370): When she’s recalled to the council chamber, every member there views her with passive disdain except Gowron. She kneels in the center of the room, ready to be judged. Gowron tells her that, due to her lie and her nature, she has no friends on the Council, that their decision is made in the best interest of the Empire, and that she must accept her fate as dictated. Resigned, K’Lira nods. Gowron recounts that the law against augments was made centuries ago when a small group of them rebelled against Chancellor M’Rek. In his justified wrath, he decreed that those augments were disloyal to the Empire and anathema. That’s why he ostracized them and their followers. By long-standing tradition, children bear the sins of their ancestors, so Klingons are taught that augments are disloyal because their ancestors were. But it’s also fundamental that any Klingon can earn back their honor, and K’Lira obviously has. Denying her that would be hypocritically unKlingon. The Council recognizes her value as a proven warrior of the Empire and the leader of her House. In fairness, the Council has decided to honor the spirit of the law by making an addendum to clarify its intent. She may retain her Klingon citizenship and her position as long as she remains unwaveringly loyal to the Empire and its leadership. Failure to do so will forfeit her citizenship and her position. Gowron himself forgives K’Lira for her misjudgment in letting the villain trick her and for lying about her nature for fear of reprisal. Relief and elation don’t begin to describe K’Lira’s joy: Gowron just saved her House and her kind in a way that fundamentally justifies what it means to be truly Klingon at heart.
- Trial by Combat (2370): The doors to the council chamber burst open, and the villain enters, cloaked and hooded. He angrily claims that K’Lira’s a liar, that she secretly wants to unseat Gowron as Chancellor, and that the Council should banish her immediately. Gowron demands the villain prove his dubious claims true or stand in violation of mek’ba, the protocol for presenting evidence in Klingon court. The villain counters by challenging K’Lira to vltHay’chu’, a fight to the death to determine whose testimony is true. K’Lira’s been waiting her whole life to avenge her ill-informed decision at his hands. That consequence has negatively defined her as an adult, and Klingons are good at holding grudges. She accepts eagerly. A ferocious duel with bat’leths (crescent-shaped swords) ensues. K’Lira’s twice as strong as the average Klingon, very fast, and adept at many styles of personal combat. She quickly realizes she can’t beat the villain despite her augment advantages. He anticipates and counters every move she makes with unerring precision, and his attacks are almost more than she can parry. He’s every bit her match. This continues for a few minutes, and K’Lira knows she’ll lose if it goes on much longer.

## BENMATA CHRONICLES REFERENCE MATERIAL

One of his strikes snaps her bat'leth, so she switches to a two-weapon stance, half a bat'leth in each hand, and fights grimly on. Finally, he hits the right side of her head with his fist just above her ear. Pain explodes in her mind as her skull fractures. Her hearing implant breaks and her tinnitus returns, unbearably loud. She finds it very hard to focus for a moment. He sweeps her defenses aside, and buries the long tine of his bat'leth in her left lung, collapsing it. Then he back kicks her in the gut, knocking the wind out of her. K'Lira skids across the floor, mortally wounded, breathless, and completely exposed. The villain leaps over to her prone form, his hood flying back to reveal his face. Gowron recognizes him: it's his oldest enemy. The villain swings his bat'leth down at K'Lira's head. Suddenly, another bat'leth parries his killing stroke: Gowron smiles wickedly up at him from the side, an insane gleam in his wide eyes. "TRAITOR!" he screams and attacks blindly, swinging wildly with his bat'leth. In his haste to protect K'Lira and defeat the villain, he accidentally drops his qutluch, the ceremonial dagger he normally carries at his belt. The villain easily blocks Gowron's attacks, then headbutts him. Gowron stumbles to the floor, dazed, but he has the presence of mind to kick at the villain's knees. The villain stumbles backwards to regain his balance. A surprised look appears on his face as the tip of Gowron's qutluch suddenly sticks out of the front of his chest. K'Lira steps away from behind him, panting. The villain slowly turns towards her, pain etched across his face as he tries to remove the dagger from his back, but he can't reach it. In a final fit of rage, he swipes at her with his sword, but he's too slow now. Even injured, K'Lira's speed and strength are not much waned. She side steps his attack and snatches his bat'leth away in the same motion. Spinning for momentum, she wallops his head off from behind with his own weapon. The villain falls dead, and his body transforms into an Undine. The decapitated alien's head lands near Gowron. He notices that the Undine was wearing an ocular implant similar to the technology in K'Lira's auditory implant. Curious, he keeps it. Now that the fight's over, medical personnel attend to the combatants, and K'Lira recovers a few weeks later.

- House Brohm (2370): In the aftermath of their mutual victory, K'Lira and Gowron become fast friends. He gives her command of her first capital vessel: the Negh'Var-class warship I.K.S. Ak'Voh. She returns to Qu'Vat a heroine, and annexes House Brohm into her own, absolving it of her earlier shame by covering it with her hard-earned honor and Gowron's forgiveness. The people of Brohm and the people of Trestian are now one family, a reputable Klingon House.
- The Brotherhood of the Sword (2371-2375): Gowron wants to keep K'Lira's services close at hand on Qo'noS as his adjutant, so he encourages her to enlist in the Yan-Isleth, a special military unit tasked with protecting the Chancellor. Although the role doesn't come with any additional prestige, she knows that many emeriti have gone on to become Dahar Masters. She agrees.
- The Klingon-Cardassian War (2372-2373): Although K'Lira supports Gowron politically, she has private misgivings about the perceived necessity of this conflict. On the one hand, Cardassian aggression, particularly against the Bajoran people, must be curbed. On the other, long-term stability in the Alpha Quadrant is not best served by open warfare against opposed allies like the Dominion and the Federation, both of which have growing interest in Deep Space 9, the most important installation in that area. Gowron brings her with him to Deep Space 9 whenever he visits there.
- Married...to a Human (2373): A few months before the Dominion War starts, she befriends Commander Davir Benmata, the Intelligence Officer on the U.S.S. Tandrilüs, a Starfleet warship. Although she's had many suitors (including a few non-Klingons), she's never met anybody quite like him. He's completely taken with her, and their mutual intrigue soon turns to love. Gowron disapproves of their relationship, believing it compromises her objectivity in battle when the Federation is involved, but he privately doubts it'll come to anything. Nonetheless, K'Lira accepts Davir's proposal on 20 August, and they wed in Klingon style on Qu'Vat. Gowron is invited, but he doesn't attend the wedding.
- The Dominion War (2373-2375): Weakened by the Klingon-Cardassian War just a few months earlier, the Cardassian Union collapses as the Dominion invades the Alpha Quadrant via the Bajoran wormhole.

## BENMATA CHRONICLES REFERENCE MATERIAL

The Dominion War shatters the tentative peace that the Federation Alliance has been working towards. K'Lira is promoted to Brigadier General in 2374, and, commanding the Ak'Voh, she fights alongside Gowron's forces from the attack on the Dominion's shipyards at Forcas III to the eventual recapture of Deep Space 9. She loses many worthy warriors in the latter half of it, as do other Klingon commanders. General Martok, in particular, seems to suffer more personnel losses than most, but that's largely because Gowron sees him as a political rival, so he keeps sending Martok into the thickest fights, secretly hoping he won't come back. The General somehow succeeds when he has to, though, and his bravery earns K'Lira's respect. She worries he might feel differently than Gowron about Klingon augments, and is relieved to learn he's sure of her fealty.

- Career Changes: (2375-2382): Now that the Dominion War is over, K'Lira considers her career. To maintain her citizenship, she must remain loyal to the Empire, but she has reservations about staying in the Klingon Defense Force and the Brotherhood of the Sword. She's been in the military in one way or another for almost 30 years, and that's been good for her House and career, but she's anxious to start a family. Their children will be hybrids, so they'll have the choice of living in either the Federation or the Empire (or both). Her doctor assures her they'll not inherit the birth defect she did from her mother, thanks to her augmented genes. She retires from military service and stays on Deep Space 9 with her human husband, occasionally visiting her homeworld Qu'Vat. She passes leadership of House Trestian to one of her best lieutenants, and focuses on becoming a mother.
- 2376: She and Davir have a son.
- 2378: She and Davir have a daughter.
- The Battle of Trivas III (Jun 2380): The True Way has continued marauding in the Bajor Sector and others. Klingon intelligence sources suggest that the faction has a secret base on one of the moons in the nearby Trivas System. K'Lira and Davir work with both Klingon and Federation intelligence to plan an attack using an old troop carrier and state of the art Klingon cloaking devices, all borrowed with Chancellor Gowron's permission. The sneak attack works perfectly: all True Way forces destroyed, no allied losses. The stunning success of the joint venture greatly reduces the True Way's ability to raid shipping lanes in the Alpha Quadrant, setting back their agenda to restore the Cardassian Union to its former glory. K'Lira becomes a Dahar Master, the highest social rank a Klingon can attain, and Gowron names her the Klingon Empire's special emissary to the Alpha Quadrant.

## BENMATA CHRONICLES REFERENCE MATERIAL

NAME: Jehn Sendu (Savul)  
RANK: Subcommander  
SEX: Male  
RACE: Romulan (half northerner, half southerner)  
JOB: Xeno-biologist  
AFFILIATION: Romulan Star Empire, Imperial Romulan Navy

### TIMELINE:

- A Seafaring Child (Jan 2311): Savul is born to Tasin (father) and Latulia (mother) in their ancestral home by the Apnex Sea on Romulus. He grows up enamored by life on the sea, learning to fish from his father's boat, and to always keep an eye on the fickle weather.
- The Unexplained Choice (2323): Romulans typically have three names: the one they're born with, a common name, and a private name (which they choose when they're older and reveal only to their spouse). Savul's parents also gave him Jehn for a common name. He adds Sendu as a surname when he comes of age, but he doesn't explain why. He never chooses a private name.
- A Career in Biology (2331-2348): Romulan society functions on strata that emphasize military experience. Jehn enlists in the Imperial Romulan Navy as a warrant officer. He wants to be a marine biologist, given his upbringing, but he becomes a boatswain on the I.R.W. Unarok, a T'Liss-class warbird assigned to patrol domestic shipping lanes. While space patrols don't suit his long-term interests, he recognizes the value of military service and stays on the Unarok for years, earning promotions to uhlán<sup>1</sup>, then sublieutenant. At some point, he takes over the ship's science division, which is quite small, studying life forms throughout the Empire and learning about everything from anatomy and biochemistry to indigenous social behavior.
- 2348-2368: Jehn transfers to the much larger science division on the D'deridex-class I.R.W. Khazara as a xeno-biologist in the Romulan Navy.
- 2349: He earns a promotion to centurion.
- 2357: He earns a promotion to subcommander.
- Turning Friends Into Allies (2367): He meets Davir Benmata, a commander in Starfleet's Diplomatic Corps who endorses Vulcan-Romulan reunification. Jehn doesn't, but, despite their differences, he begins a life-long friendship with Davir that's aimed at future cooperation between their governments.
- New Horizons (2368): By the mid-24th century, the Romulan government has become increasingly dependent upon civilian oversight by the Tal Shiar, the government's secret police force. While Jehn endorses loyalty to traditional Romulan authority, he's morally opposed to the Tal Shiar's methods of enforcement. He fears speaking out against the atrocities he hears being committed by them. When his commander's father is taken by the Tal Shiar for allegedly seditious behavior, Jehn decides to take his career in a different direction. After many years of service in the Imperial fleet, he takes a position teaching science and political science at a military academy near his hometown. He can be recalled to service because it's a military school, so he retains his rank.
- Turning Allies Into Colleagues (2368-2373): He earns enough tenure at the academy to become the head of its science department and is widely known as the leading biologist in the area, if a bit outspoken. He



*Subcommander Jehn Sendu (Star Trek Online)*

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<sup>1</sup> Uhlán – (Romulan): Ensign.



## BENMATA CHRONICLES REFERENCE MATERIAL

lives a solitary home life, focused on additional studies to stay current in his field. He distrusts totalitarian ethics, and keeps a careful eye on the Empire's political climate. He occasionally writes cryptic letters to only his most trusted colleagues, among them Davir Benmata of Starfleet and Ambassador Spock of Vulcan. Jehn philosophically opposes the reunification they seek, but he greatly respects the human diplomat and the Vulcan ambassador as platonic friends.

- Cold Feet (2373): Within a month of the outset of the Dominion War, the Dominion makes a neutrality agreement with the Romulan Star Empire, and Jem'Hadar troops frequently cross Romulan space to attack Federation shipping. The Romulan Senate watches the conflict closely but offers no help or resistance to either side as long as Romulan ships or colonies are not involved or threatened.
- Aug 2373: Jehn virtually attends Davir's and K'Lira's wedding.
- Boiling Point (Mar 2374): Jehn meets with now-Captain Benmata to discuss the war's progress and the Romulans' non-interference policy. Starfleet wants the Empire to join the Alliance as the Dominion probably won't honor the neutrality agreement in the long run anyway. The Alliance needs the Empire's help to push the Dominion back towards the Chin'toka System and to eventually re-take Deep Space 9. Jehn gives background information to help the Alliance's envoy discuss the issues with the Romulan Senate. He also writes to various statesmen, explaining Starfleet's point of view and encouraging a more aggressive Romulan stance against the Dominion. While the Empire does eventually join the Alliance after Senator Vreenak's assassination, Jehn's letters are not well received by the Senate. Some see a mark of dissidence in them, and Jehn draws the negative attention of the Tal Shiar Chairman Koval.
- Fears and Consequences (2374-2375): Jehn spends much of the rest of the war avoiding Tal Shiar attempts to monitor and curtail his extracurricular activities, especially off-world. The mere fact that he's constrained by his own government sours his taste for politics and pushes him to be even more reclusive towards his friends. His fear of being arrested for treasonous behavior (real or not) poisons his heart.
- A Hard Truth (Jul 2375-2382): After the war, he takes a sabbatical from the academy and, without telling anybody, he leaves Romulus forever. Preferring instead the relative isolation of the Empire's most far-flung colonies, he eventually settles on Chaltok IV in the Iconia Sector near the edge of Romulan and Klingon space. There's a partially restored Romulan research facility there that's occupied by a group of Yridian smugglers. He hides among them from Tal Shiar spies and continues his studies in seclusion. He uses his knowledge of biology to help the smugglers, and they generally leave him alone unless they need his medical attention.

## BENMATA CHRONICLES REFERENCE MATERIAL

NAME: Cerillio Charn  
RANK: His Eminence  
SEX: Male  
RACE: Alien  
JOB: Scientist  
AFFILIATION: N/A

Cerillio Charn is an alien scientist and philosopher in the late 24th century who conspires with the Undine to discover as much as possible about the aliens who live in the Bajoran wormhole. The Undine are interested in how the aliens can manipulate the wormhole, predict the future, and communicate with the Bajorans through the use of orb-like artifacts. He and the Undine feel that if they could understand those things, they could wrest the wormhole from the aliens and dominate the Alpha and Gamma Quadrants by controlling the choke point between the two galactic regions.



*His Eminence (Star Trek Online)*

As a philosopher, Cerillio is skeptical that the aliens are god-like in any sense despite Bajoran testimony and tradition. He wants to capture one of the aliens and conduct scientific studies of it because he suspects its powers are of mundane origin and perhaps transferable. He's deeply opposed to the religious relationship between the aliens and the Bajorans and the effect that influence has exerted historically on the latter. He outwardly proposes to free the Bajorans of that influence: Inwardly, he despises anything science can't explain, and he sees the wormhole aliens as the hateful epitome of that.

To further their collaboration with Cerillio, the Undine use agents to find likely targets among the peoples in the Alpha and Beta Quadrants, persons of power who are unhappy with political and social matters, people they can recruit into a temporary faction that operates secretly in Cerillio's support. In the wake of the Dominion War, the most discontented factions are the True Way, the Alpha Jen'Hadar, and the Maquis.